Purpose: This handout provides an overview of training expectations, headset controls, movement and communication considerations, and training session workflow.

Review this handout prior to completing scenarios with your trainer

WHAT IS TACTICAL TEAM TRAINING?

Tactical Team Training puts you inside dynamic, team-based VR scenarios where every decision counts. You and your partner will **navigate custom multi-room environments**, **communicate under pressure**, and **respond to subjects whose behavior can change** at any moment as your trainer is observing you and adapting the scenario in real time.

The goal is to train the way you operate: working as a team, clearing rooms, identifying threats, and making sound decisions in conditions that reflect the complexity of real-world situations.

SAFETY REMINDERS

- No live weapons in the Training Space
- Stay within the virtual boundary at all times
- If your view fades to black, you are near a virtual boundary; move away from the wall
- Do not remove your headset during the scenario without notifying your trainer
- Report any discomfort or disorientation to your trainer immediately

VR EQUIPMENT

- Axon VR headset (1 per trainee)
- VR Controller (at least 1 per trainee)

  NOTE: You may pair up to 3 VR Controllers:
  - (1) TASER 7 or TASER 10 VR Controller
  - (1) Handgun VR Controller
  - (1) Rifle VR Controller
- VR and handgun holsters, rifle sling

  (Holsters are required when pairing more than one VR Controller)

TACTICAL TEAM TRAINING WORKFLOW

1 CREATE	2 SET UP	3 TRAIN	4 REVIEW
TRAINER creates a scenario by selecting an environment, building the floor plan, and configuring subjects and triggers	**TRAINER** prepares the Training Space and pairs with **TRAINEE** headsets after they align their physical and virtual spaces	**TRAINEES** complete the scenario in headset while the **TRAINER** observes, controls subjects, and triggers events in real time	**TRAINER** conducts debrief with the **TRAINEES** using AAR, assessment rubric, and debriefing questions

BEFORE THE SCENARIO — HEADSET SETUP

1. In the Axon VR Library, select **Tactical Team Training** and accept the disclaimer.
2. Select your avatar and select **Next**. If you and your partner select the same avatar, you'll remain distinguishable by your assigned color (Trainee A/B).
3. Pair your VR Controllers to the headset. (See Axon Help for pairing instructions.)
4. Select **Ready** to pair the headset with the trainer's tablet. It may take several seconds to connect.
5. Read the 6-digit **PIN** displayed in your headset out loud to your trainer.

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SCAN THE ROOM MARKER

1. After your trainer begins the training, the headset prompts you to scan the **Room Marker**.
2. Select **Start Scan**. Your headset switches to passthrough mode so you can see your surroundings.
3. **Walk to the Room Marker and look down to scan it**; confirm a green outline. If the outline is angled rather than parallel to the Room Marker, select **Re-Scan**, reposition the Room Marker, and scan again.
4. **Look up to see the blue virtual boundary**; verify it does not overlap walls, furniture, or objects.
5. If the space overlaps obstacles, select **Re-Scan** and notify your trainer.

SET UP CO-LOCATION (TWO TRAINEES)

1. **Tap your partner's shoulder** to verify avatar alignment.
2. When the alignment looks correct, select **Confirm**. (Only one trainee needs to confirm.)

START THE SCENARIO

1. Follow the yellow arrow and walk to your blue **Stand Here** circle starting point and face forward. Your partner's position shows as a gray circle.
2. When both trainees are standing in the correct starting positions and facing the correct direction, a countdown displays and the scenario starts automatically.

DURING THE SCENARIO



Your trainer will brief you on the **scenario and learning objectives** before you put on the headset.



Navigate custom multi-room environments with your partner using verbal cues, hand signals, and body language to coordinate your movement.



Subjects can change behavior at any time — attack, comply, flee, or escalate. Your trainer is observing in real time and may reposition subjects, trigger movement actions, escalate or de-escalate encounters, or redirect subject movement without warning.



Expect environmental events at any point: alarms, shots fired, screams, phone ringing, dog barking, changes in lighting, etc. Use cover, concealment, and angle control to navigate each room safely and adapt to whatever your trainer introduces.

AFTER THE SCENARIO



Immediately after the scenario, your trainer will **review the After-Action Report (AAR)** with you.

The AAR is a replay and discussion of your performance during the scenario.

The AAR replays your movement paths, field of view, muzzle orientation, and muzzle flash so you and your trainer can evaluate your performance together.



Your trainer can pause the scenario playback at key moments to discuss your decisions and actions.

Be prepared to answer questions on communication, threat identification, angle control, movement, and decision-making.

NOTE: The AAR is not viewable in headset and is not saved after your trainer exits the screen.

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